

#### Personal Effectiveness



## The successful researcher checklist



Post-docs, Complex relationship – independent but joined to PI/project

Independent researcher – plan and carry out work, analyse results, publish, keep up to date, perhaps outreach....



### Some statistics





SCIENCE POST-DOCS WORK AN AVERAGE OF 51 HOURS A WEEK €12.48/HR, TREND IT TO RISING HOURS, TYPICALLY WORK LONGER HOURS OUT OF TERM TIME (+7HRS) HENRY FORD, CONSTRUCTION CEOS – 8 HR/DAY, KNOWLEDGE WORKERS (WALL STREET)? YEAR 1  $\checkmark$ , YEAR 4 X

Postdocs: how many hours do you work per week?







### EU data



### Improving time usage



1. You want to get a current activity completed in less time.

2. You want to replace a current activity with a new one.

### 3 steps to improving time management



## Benjamin Franklin

## What good have I done today?



Benjamin Franklin's Schedule			
12:00 - 5:00 am	Sleep		
5:00 - 8:00	Rise, wash, and address powerful goodness; contrive today's business and take resolution of the day; prosecute the current study; and breakfast		
8:00 - 12:00 pm	Work		
12:00 - 2:00	Read or overlook my accounts and dine.		
2:00 - 6:00	Work		
6:00 - 10:00 pm	Put things in their places, supper, music, or diversion, or conversation; examination of the day.		
10:00 - 12:00 am	Sleep		

	Benjamin Franklin's Schedule
12:00 - 5:00 am	Sleep
5:00 - 5:10	Rise and address powerful goodness (answer, "What good shall I do today?")
5:10 - 5:30	Wash and dress
5:30 - 7:15	Contrive today's business and take resolution of the day; prosecute the current study
7:15 - 7:30	Breakfast
7:30 - 8:00	Commute
8:00 - 12:00 pm	Work
12:00 - 12:30	Dine
12:30 - 2:00	Read or overlook my accounts
2:00 - 6:00	Work
6:00 - 6:30	Commute
6:30 - 6:45	Put things in their places
6:45 - 7:30	Supper
7:30 - 9:45	Music, or diversion, or conversation; examination of the day.
9:45 - 10:00 pm	Brush teeth and get ready for bed
10:00 - 12:00 am	Sleep

## 168

- Don't think in 24 hour blocks. Consider your time as a week. Anything you devote time to at least once a week is important
- Do a time audit
- Set a timer and write down what you are doing every time the timer goes off





## What time is locked in?

Sleep7 hrEat1:30 hrHygiene:30 hrCaring duties? hrCommuting1 hr

Can you use this time more productively?



## The time management formula

Productivity = k(time)(efficiency)

## Jo'seffectiveness formula

effectiveness= k(productivity)(prioritisation)

## So what tools can we use?

to do lists, action plans, Covey, Allen, Crillo

## What are your priorities?

## Prioritisation techniques

Paired comparison analysis

Check List:

Do excellent research

Take care of yourself

Be professional

Seek your own funding

Have a plan Network

Publish

0 0 0

## Paired Comparison Analysis

Used for unclear goals/priorities where there are many options or very different options

Works out the relative importance of different options

Where there is little objective data to base decision on

When alternatives are different/distinct

## Choosing a school for my kid

	A: CAO points	B: sporting tradition	C: social /ASD	D: distance from home	E:language	F:ethos	G: Fees
A: CAO points		A,1	A,1	A,3	A,3	A,3	A,3
B: sporting tradition			C,1	B,2	B,1	B3	B3
C: social /ASD				C,3	C,2	C,3	C,2
D: distance from home					D,1	D,1	D,3
E:language						E,2	E,1
F:ethos							G,1
G: Fees							

## Choosing a school for my kid

#### Choosing a school for my kid

	A: CAO points	B: sporting tradition	C: social /ASD	D: distance from home	E:language	F:ethos	G: Fees
A: CAO points		A,1	A,1	A,3	A,3	A,3	A,3
B: sporting tradition			C,1	B,2	B,1	B3	B3
C: social /ASD				C,3	C,2	C,3	C,2
D: distance from home					D,1	D,1	D,3
E:language						E,2	E,1
F:ethos							G,1
G: Fees							

A: CAO points	14
B: sporting	9
C: social/ASD	11
D: distance	5
E: language	2
F: ethos	0
G: fees	1



A: chair a committee
B: gain professional membership
C: 1<sup>st</sup> author on next publication
D: get a (travel) grant
E: increase salary
F: improve H index by 5
G: invited to speak

internationally

## Six sigma tool: Action priority matrices

When your wish list exceeds your available time

Identifies the order to get the most important things done first

Good for big picture priorities

Related technique:

Johari window (self knowledge) Eisenhower matrix (4Ds)

Ansoff matrix (risk)

Boston matrix (ROI)





### email



#### Figure 1a. Data of a user who batches email use. Y-axis shows percentage of daily email done in that hour



#### Figure 1b. Data of a user who consistently checks email.

Measure	Description
Email duration	The proportion of seconds spent daily/hourly on email compared to total computer duration
Email checks	Counts of daily/hourly unique visits to the email client
Interruption type	People's reported preference for external (use of email notifications) or self-interruption for checking email
Batching behavior	Based on the daily distribution of email use, described above
Productivity	Measured in end-of-day survey based on six dimensions using Likert scale; Composite measure created
Stress	Measured by worn heart rate monitors using RMSSD
Control Variables	
Job characteristics	Job demands, job decision latitude from JCQ [21], in general survey
Productivity software	The proportion of seconds spent daily/hourly on productivity software compared to total computer duration
Baseline stress	Perceived Stress Scale [6] in general survey

Table 1. Summary of measures used.

	Mean	SD	Median	Range
Total	4 hr 34	2 hr 23	4 hr 28	3 min - 13
computer	min	min	min	hr 59 min
duration				
Total	1 hr 23	40.49	1 hr 6	0 - 7 hr 54
email	min	min	min	min
duration				
Email	77.27	63.52	58.0	1 - 408
checks				

Table 2. Daily averages of different computer usage. N=40.

Longer Duration Productivity  $\downarrow$ Stress  $\uparrow$ 

Self-interruptions Productivity ↑ Stress –

Batching Productivity 个 <u>Stre</u>ss -



## To do lists

- Perfect for little tasks that might otherwise get forgotten
- List is a misnomer needs organising
- Must be actionable tasks
- Must be prioritised
- Have limits (3 per daily list, 20 overall)
- Some tools
- Microsoft to do
- TickTick (embeds calendars)
- Google Tasks
- Wunderlist (cross platform, my favourite)



## To Do lists – Actions Programmes

- Once you start progressing in your career projects become less linear & you've multiple responsibilities
- Collections
- Pruning
- Organising and prioritising
  - Review and group
  - Prioritise
  - Put into action programme (next lists, delegated lists, project catalog)
- working

## David Allen's Input Processing technique

• Getting things done (2002)





## Time management Matrix







## THE URGENT VS. IMPORTANT MATRIX



### MY TIME DISTRIBUTION



	MY TIME J	OURN/	AL	
TIME	ACTIV	ITY	QUAD	RANT
9 - 11 am	Time M	loving	Ш	
II - I po	Wookly J	бран		I.
2 - 5 pm	Marketing	Smug		II
5 - 6 pm	Enu	aŭ		V
TOTAL HOURS 8 hours			m.	IV
TOTAL HOURS/QUADRA	NT 2 boars	Jhurs	2 barrs	1 boars

#### Urgent

#### Not Urgent

#### ⊘ D0 IT

Things with clear deadlines and consequences for not taking immediate action.

#### **Examples**

- Finishing a client project
- Submitting a draft article
- Responding to some emails
- Picking up your sick kid from school

#### (21) SCHEDULE IT

Activities without a set deadline that bring you coloser to your goals. Easy to procrastinate on.

#### Examples

- Strategic planning
- Professional development
- Networking
- Exercise

#### OH DELEGATE IT

Things that need to be done, but don't require your specific skills. Busy work.

#### Examples

- Uploading blog posts
- Scheduling
- Responding to some emails
- Meal prep

#### DELETE IT

Distractions that make you feel worse afterward. Can be okay but only in moderation.

#### Examples

- Social media
- Watching TV
- Video games
- Eating junk food

# Not Important

Important

## The pomodoro technique (25-5)x4

Minimise distractions, discourages multitasking, reduced procrastination, heart health, ADD/ADHD, more lightbulb moments, better afternoon concentration (pacing)

⑦ Distracting for some, inconsiderate of colleagues or customers, breed inflexibility









## Pareto Analysis

For solving problems

- 1. List problems
- 2. Identify root causes
- 3. Score problems
- 4. Group (by rc)
- 5. Sum
- 6. action



### An example



FIGURE 2: Pareto chart - Pareto analysis: Selenium analysis process.

#	problem	Root cause	Score/ frequency
1			
2			
3			
4			
5			
6			

## Generating Ideas

For researchers



## Steve Jobs

*Creativity is just connecting things*. When you ask creative people how they did something, they feel a little guilty because they didn't really do it, they just saw something. It seemed obvious to them after a while. **That's because they were able to connect experiences they've had and synthesize new things.** And the reason they were able to do that was that they've had more experiences or they have thought more about their experiences than other people."



The measure of greatness in scientific idea is the extent to which it stimulated thought and opens up new lines of research

## Research life cycle





## The Torrance test

• IQ, social-relational, creativity (TTCT)





### Alternative uses



Fluency – how many uses you can come up with

**Originality** – how uncommon those uses are (e.g. "router restarter" is more uncommon than "holding papers together")

**Flexibility** – how many areas your answers cover (e.g. cufflinks and earrings are both accessories, aka one area)

**Elaboration** – level of detail in responses; "keeping headphones from getting tangled up" would be worth more than "bookmark



BALANCING ACT MMM

NEW FRIEND

MANNE

## **Problem Solving**





## Why is creativity important in Research



Stage 1: Infancy

Stage 2:Rapid development

Stage 3: maturity



## Blocks to creativity

Fear of failure

Ambiguity discomfort

Wanting to conform

Worry about practicalities (.e.g resource availability)

Rigidity (thinking and execution)

## Taking risks with research

- Creative people are much more likely to take risks
- What kinds of risks can researchers take? Possible criticism? Releasing the security of old habits? Fostering a challenging mindset? Living with ambiguity?

SUBSTITUTE	Replace one part of the Product with another that works Better.
COMBINE	Put Different Components together to Improve a Product.
ADAPT	Update the Product to new Customer Preferences.
MODIFY	Change How the Product looks. Its Appearance and Presentation.
PUT TO ANOTHER USE	Use a Product for a Purpose for which it was not Designed.
ELIMINATE	Get rid of Parts that are almost useless or not Valued by Clients.
REVERSE	Deconstruct the Product or Re-Think some of its main Pillars.



### FINER – selecting a topic form multiple ideas





## Linus Pauling

The best way to have a good idea is to have lots of ideas